# Ocean Vision AI (OVAI): Accelerating observations of marine life using artificial intelligence



*Kakani Katija* • Lilli Carlsen • Katy Croff Bell • Megan Cromwell • Joost Daniels • Angus Forbes

Eric Orenstein • Geneviève Patterson • Susan Poulton • Henry Ruhl • Gautam Shah • Ben Woodward









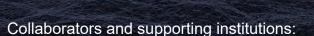






























## Can artificial intelligence (AI) and broad community engagement address this big data challenge?





## Strategic Partnerships

























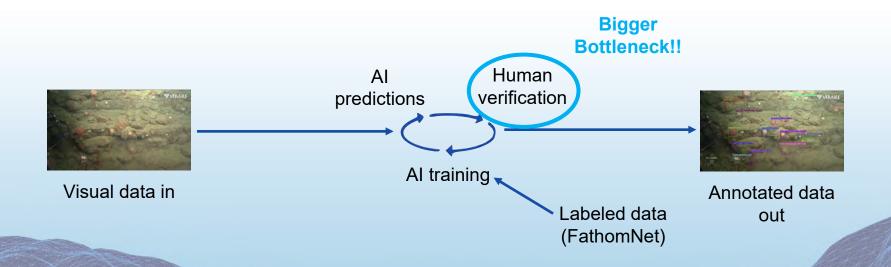






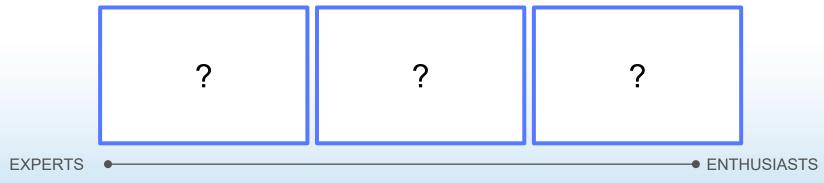
## OCEAN VISION AI

## The Challenge

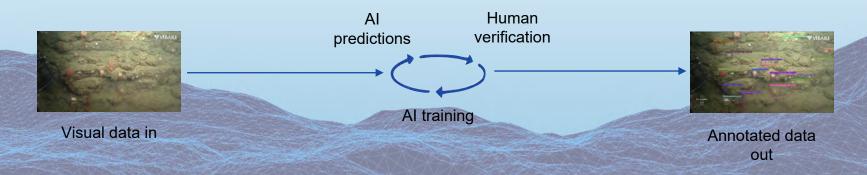




#### **FathomNet**



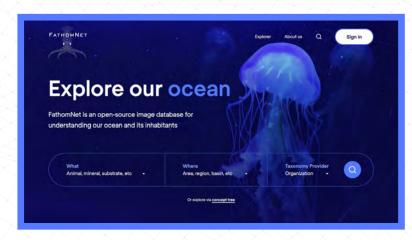
#### **Human-Al interfaces**



## **FathomNet**

### Global image and ML model repository

- Upload, host visual data and ML models
- Publicly available labeled image dataset
- Search, view metadata, augment labels
- Taxonomic expertise aggregator
- MBARI-NOAA agreement to host submitted data for up to 75 years from contributors all over the world
- FathomNet-Kaggle Competition on out-of-sample distribution at CVPR-FGVC

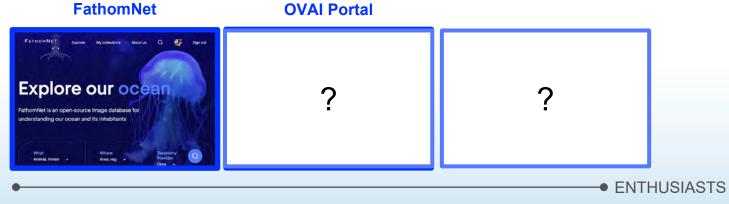


www.fathomnet.org

@fathomnet

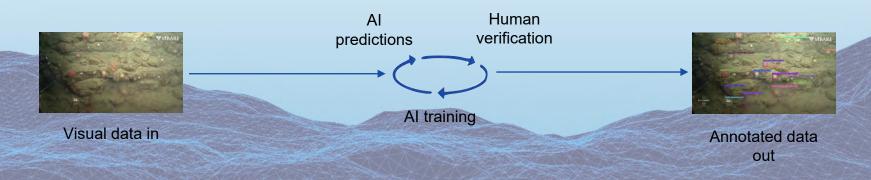






#### **Human-Al interfaces**

**EXPERTS** 



## **OVAI Portal**

### Providing access to ML data pipelines

- Upload, host visual data
- Public/private repositories
- Select, train, deploy machine learning models
- Verify, augment labels generated by models



www.oceanvisionai.org



@oceanvisionai

Annotations exported to OBIS/GBIF, searchable database, FathomNet







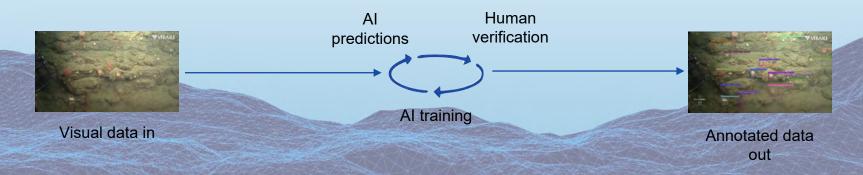




**EXPERTS** 

#### ENTHUSIASTS

#### **Human-Al interfaces**



## **FathomVerse**

## **Exploring the final frontier on Earth**

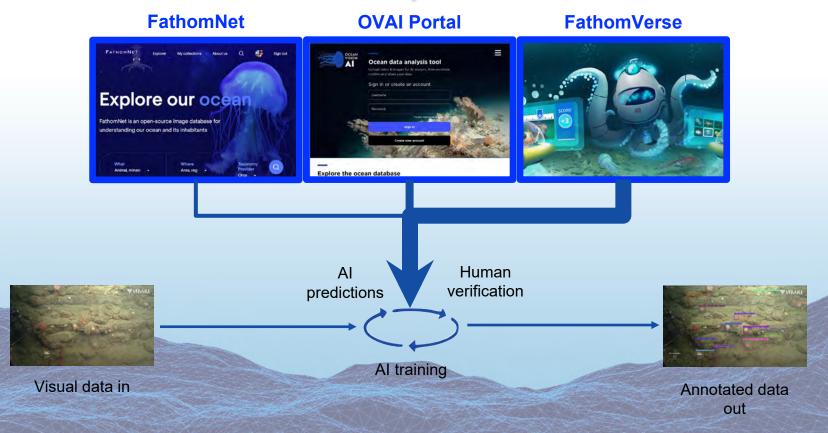
- Audience:
  - Primary: Ocean lovers, animal lovers, armchair explorers
  - Secondary: Underserved communities in ocean science
- High school age and up
- Mobile phone app (IOS and Android)
- Driven by interests: love animals and facts about the ocean



www.fathomverse.game
playfathomverse
playfathomverse

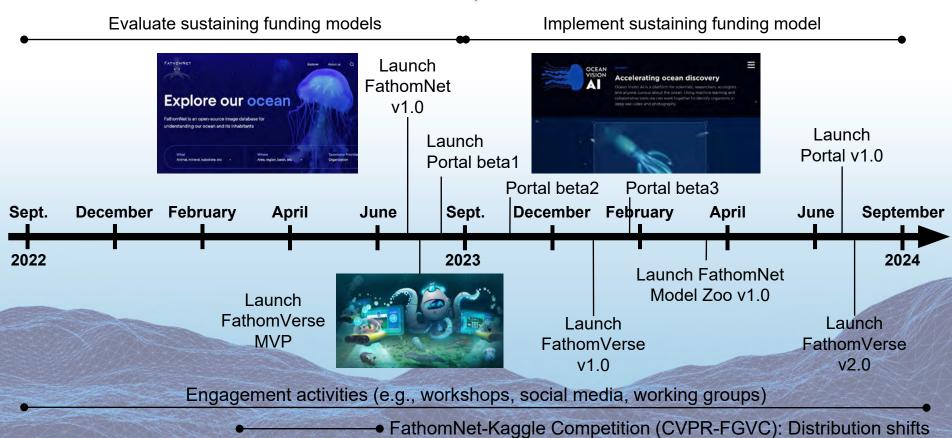




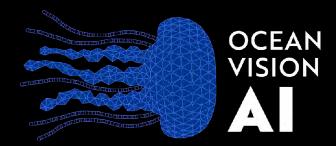




## Program Timeline







## Accelerating ocean discovery









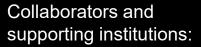














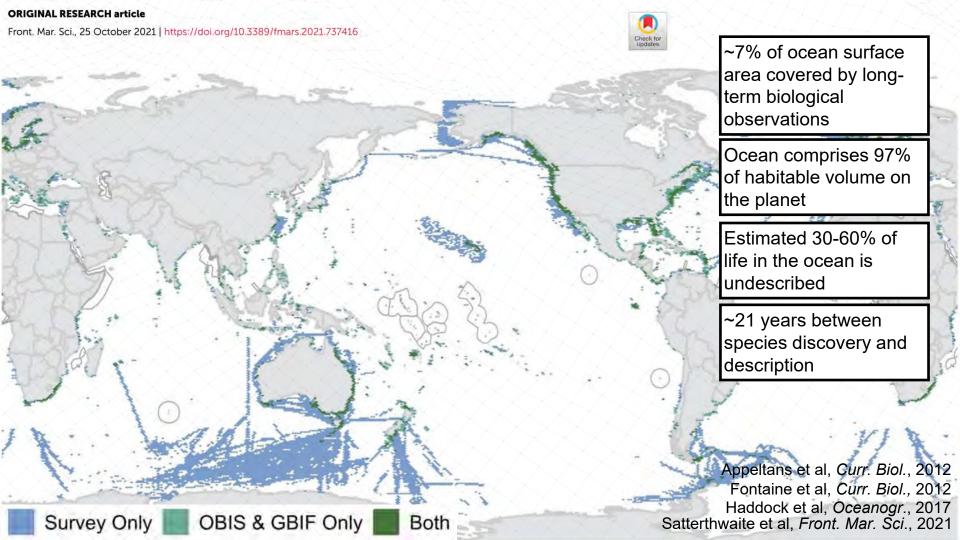












Current: >300k hrs of video with <15% processed
We are facing a deluge of visual data collection

## **Use-inspired research: Interviews**



Participants
Academic or research
Industry or for-profit
Government or management
NGO or non-profit
Data (observatory, governing bodies)

Education Engagement Enthusiast Analogous

38 user interviews
>35 participants in game development
workshops,
248 participants in database workshops from 35
countries and 28 US states





## **Integrated Pipeline**

Labeled data,

ML models

#### **FathomNet**



new labeled de

**FathomVerse** 

Processed data

OVAI Fortal ML models

OVAI Fortal ML models

Visual data



new labeled data

unlabeled data



**FathomVerse** 

**OVAl Portal** 



## Non-profit model

#### **OVAl Portal**



Users

Marine researchers, labs, institutions, contractors

Access

Open-source, public, payto-play features

Market Size

• 500

#### **FathomNet**



- Marine/CV/AI researchers, applications
- Open-source, public
- 10,000

#### **FathomVerse**



- Armchair explorers, ocean enthusiasts, animal lovers
- Free download
- >100,000

Revenue: Pay-to-play, subscription, enterprise-level partners, grants / organizational / corporate sponsorship, in-game purchases / donations



Platform	Web- based	Annot.	Local.	Deploy Al	Train Al	Data hosting	Gaming	Public Collab.
BIIGLE	$\checkmark$	<b>\</b>	<b>V</b>	$\checkmark$				
SQUIDLE+	<b>\</b>	<b>/</b>	<b>\</b>	<b>\</b>				
<b>E</b> VIAME	$\checkmark$	<b>\</b>	$\checkmark$	$\checkmark$	<b>\</b>			
OCEAN VISION A	<b>\</b>	<b>/</b>	<b>\</b>	<b>\</b>	<b>/</b>	<b>/</b>	<b>\</b>	<b>\</b>